Week 8

* C
  + If you want to get a member from a pointer, use the -> (arrow)
  + If you want to get a member from an object, use the . (dot)
* Assembly
  + gcc fileName.c -o outputName -g
  + gdb outputName
  + break print
  + run
* For bomb lab
  + objdump -d [file] = disassembled program
  + objdump -t [file] = disassembled symbol table of global vars
  + strings [file]
  + gdb [file]
  + syntax off
  + stepi is step into
  + nexti is step over
  + info reg [register] gets value in register (Oh wow it’s an address!)
    - x/s reg [address]
  + x [address] gets value at an address
  + x [address] + 0x[amount] gets value at space before or after address
    - This is useful if the value is very long and take up multiple mem slots